VASISHTHA GENESIS SCHOOL, BARDOLI

Date: _____   Class: 2   Div: A / B / C   Roll No: _____   Sub: Computer
Name: _____   Term : II Year End Worksheet

Ch-7 Fun with ScratchJr

Q1. Choose the correct option and answer the following questions:

i. _____ area shows all the blocks available for use.

   (a) Blocks Palette   (b) Script Area   (c) Stage   (d) Tic

ii. Script is also known as_____.

   (a) Scratch   (b) Flag   (c) Program   (d) Tic

iii. Block category have_____ color-coded block category.

   (a) Six   (b) Four   (c) Two   (d) Five

iv. You can click on_____flag to start your main program.

   (a) Red   (b) Green   (c) White   (d) Black

v. _____ is a fun-based programming language for kids.

   (a) ScratchJr   (b) Tuxpaint   (c) Word   (d) All

Q2. Fill in the blanks choosing words given in the brackets :

i. By default,_____ is the main character in ScratchJr.   **[** Tic   /   Scratch   **]**

ii. To move the sprite _____blocks are used.   **[** Look   /   Motion **]**

iii. By default, the background of the stage is_____. **[** White / Red **]**

iv. STOP TIC block is present in the _____ blocks category. **[** Control   / Looks **]**

v. _____ is the place where sprite moves.   **[** Stage / Blocks]

Q3. State whether the following statements are True or False :

i. The blocks are use to add new pages in the project.   _____

ii. You cannot change the background of the stage.   _____

iii. We can add more characters in the project.   _____

iv. Sprite is a character that performs all the actions.   _____

v. By default, ScratchJr is installed on your computer.   _____

Q4. Answer the following questions :

  i.   What is ScratchJr?

Ans)

_____

_____

  ii.   Write the names of any two color-coded block categories.

Ans)

_____

_____

  iii.   Write the names of any two blocks of Looks blocks.

Ans)

_____

_____

Q5 . Match the following Columns:

Column 'A'	Answer	Column 'B'
i. Green Flag	_____	a) Move the character
ii. Red Block	_____	b) Start the program
iii. Motion Block	_____	c) Special Character
iv. Tic	_____	d) Stop the program

Q6. Answer the following in One word:

  i.   Name the character that performs all the actions.   _____

  ii.   What is color of Triggering blocks.   _____

  iii.   What is the color of Motion blocks.   _____

  iv.   Name the place where you see your character move.   _____