

# VASISHTHA GENESIS SCHOOL, BARDOLI

[Academic Session 2025-2026]

Date: \_\_\_\_\_ Class: 2 Div: A / B / C Roll No: \_\_\_\_\_ Sub: Computer  
Name: \_\_\_\_\_ Term : II Year End Worksheet

## Ch-7 Fun with ScratchJr

### Q1. Choose the correct option and answer the following questions:

- i. \_\_\_\_\_ area shows all the blocks available for use.  
(a) **Blocks Palette** (b) Script Area (c) Stage (d) Tic
- ii. Script is also known as \_\_\_\_\_.  
(a) Scratch (b) Flag (c) **Program** (d) Tic
- iii. Block category have \_\_\_\_\_ color-coded block category.  
(a) **Six** (b) Four (c) Two (d) Five
- iv. You can click on \_\_\_\_\_ flag to start your main program.  
(a) Red (b) **Green** (c) White (d) Black
- v. \_\_\_\_\_ is a fun-based programming language for kids.  
(a) **ScratchJr** (b) Tuxpaint (c) Word (d) All

### Q2. Fill in the blanks choosing words given in the brackets :

- i. By default, \_\_\_\_\_ is the main character in ScratchJr. [ **Tic** / Scratch ]
- ii. To move the sprite \_\_\_\_\_ blocks are used. [ Look / **Motion** ]
- iii. By default, the background of the stage is \_\_\_\_\_. [ **White** / Red ]
- iv. STOP TIC block is present in the \_\_\_\_\_ blocks category. [ **Control** / Looks ]
- v. \_\_\_\_\_ is the place where sprite moves. [ **Stage** / Blocks ]

### Q3. State whether the following statements are True or False :

- i. The blocks are use to add new pages in the project. \_\_\_\_\_ **False**
- ii. You cannot change the background of the stage. \_\_\_\_\_ **False**
- iii. We can add more characters in the project. \_\_\_\_\_ **True**
- iv. Sprite is a character that performs all the actions. \_\_\_\_\_ **True**
- v. By default, ScratchJr is installed on your computer. \_\_\_\_\_ **False**

**Q4. Answer the following questions :**

**i. What is ScratchJr?**

Ans) ScratchJr is fun-based coding program for kids.

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**ii. Write the names of any two color-coded block categories.**

Ans) i. Motion                      ii. Looks

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**iii. Write the names of any two blocks of Looks blocks.**

Ans) i. Say                          ii. Grow

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**Q5 . Match the following Columns:**

Column 'A'	Answer	Column 'B'
i. Green Flag	B _____	a) Move the character
ii. Red Block	D _____	b) Start the program
iii. Motion Block	A _____	c) Special Character
iv. Tic	C _____	d) Stop the program

**Q6. Answer the following in One word:**

- i. Name the character that performs all the actions. \_\_\_\_\_ **(Sprite)**
- ii. What is color of Triggering blocks. \_\_\_\_\_ **(Yellow)**
- iii. What is the color of Motion blocks. \_\_\_\_\_ **(Blue)**
- iv. Name the place where you see your character move. \_\_\_\_\_ **(Stage)**